

Recursively Defined Functions

- We can use the following method to define a function with the **natural numbers** as its domain:
- **Base case:** Specify the value of the function at zero.
- **Recursion:** Give a rule for finding its value at any integer from its values at smaller integers.
- Such a definition is called **recursive** or **inductive definition**.

Recursively Defined Functions

•Example:

- $f(0) = 3$

- $f(n + 1) = 2f(n) + 3$

- $f(0) = 3$

- $f(1) = 2f(0) + 3 = 2 \cdot 3 + 3 = 9$

- $f(2) = 2f(1) + 3 = 2 \cdot 9 + 3 = 21$

- $f(3) = 2f(2) + 3 = 2 \cdot 21 + 3 = 45$

- $f(4) = 2f(3) + 3 = 2 \cdot 45 + 3 = 93$

Recursively Defined Functions

•How can we recursively define the factorial function $f(n) = n!$?

- $f(0) = 1$

- $f(n + 1) = (n + 1)f(n)$

- $f(0) = 1$

- $f(1) = 1f(0) = 1 \cdot 1 = 1$

- $f(2) = 2f(1) = 2 \cdot 1 = 2$

- $f(3) = 3f(2) = 3 \cdot 2 = 6$

- $f(4) = 4f(3) = 4 \cdot 6 = 24$

Recursively Defined Functions

- **A famous example: The Fibonacci numbers**

- $f(0) = 0, f(1) = 1$

- $f(n) = f(n - 1) + f(n - 2)$

- $f(0) = 0$

- $f(1) = 1$

- $f(2) = f(1) + f(0) = 1 + 0 = 1$

- $f(3) = f(2) + f(1) = 1 + 1 = 2$

- $f(4) = f(3) + f(2) = 2 + 1 = 3$

- $f(5) = f(4) + f(3) = 3 + 2 = 5$

- $f(6) = f(5) + f(4) = 5 + 3 = 8$

Recursively Defined Sets

- If we want to recursively define a set, we need to provide two things:

- an **initial set** of elements,
- **rules** for the construction of **additional** elements from elements in the set.

- **Example:** Let S be recursively defined by:

- $3 \in S$
- $(x + y) \in S$ if $(x \in S)$ and $(y \in S)$
- S is the set of positive integers divisible by 3.

Recursively Defined Sets

- Proof:

- Let A be the set of all positive integers divisible by 3.

- To show that $A = S$, we must show that $A \subseteq S$ and $S \subseteq A$.

- Part I: To prove that $A \subseteq S$, we must show that every positive integer divisible by 3 is in S .

- We will use mathematical induction to show this.

Recursively Defined Sets

- Let $P(n)$ be the statement “ $3n$ belongs to S ”.
- **Basis step:** $P(1)$ is true, because 3 is in S .
- **Inductive step:** To show:
If $P(n)$ is true, then $P(n + 1)$ is true.
 - Assume $3n$ is in S . Since $3n$ is in S and 3 is in S , it follows from the recursive definition of S that $3n + 3 = 3(n + 1)$ is also in S .
- **Conclusion of Part I:** $A \subseteq S$.

Recursively Defined Sets

- **Part II:** To show: $S \subseteq A$.

- **Basis step:** To show:

All initial elements of S are in A . 3 is in A . True.

- **Inductive step:** To show:

If x and y in S are in A , then $(x + y)$ is in A .

- Since x and y are both in A , it follows that $3 \mid x$ and $3 \mid y$.
From Theorem I, Section 2.3, it follows that $3 \mid (x + y)$.

- **Conclusion of Part II:** $S \subseteq A$.

- **Overall conclusion:** $A = S$.

Recursively Defined Sets

- Another example:

- The well-formed formulae of variables, numerals and operators from $\{+, -, *, /, ^\}$ are defined by:
- x is a well-formed formula if x is a numeral or variable.
- $(f + g)$, $(f - g)$, $(f * g)$, (f / g) , $(f ^ g)$ are well-formed formulae if f and g are.

Recursively Defined Sets

- With this definition, we can construct formulae such as:
- $(x - y)$
- $((z / 3) - y)$
- $((z / 3) - (6 + 5))$
- $((z / (2 * 4)) - (6 + 5))$

Recursive Algorithms

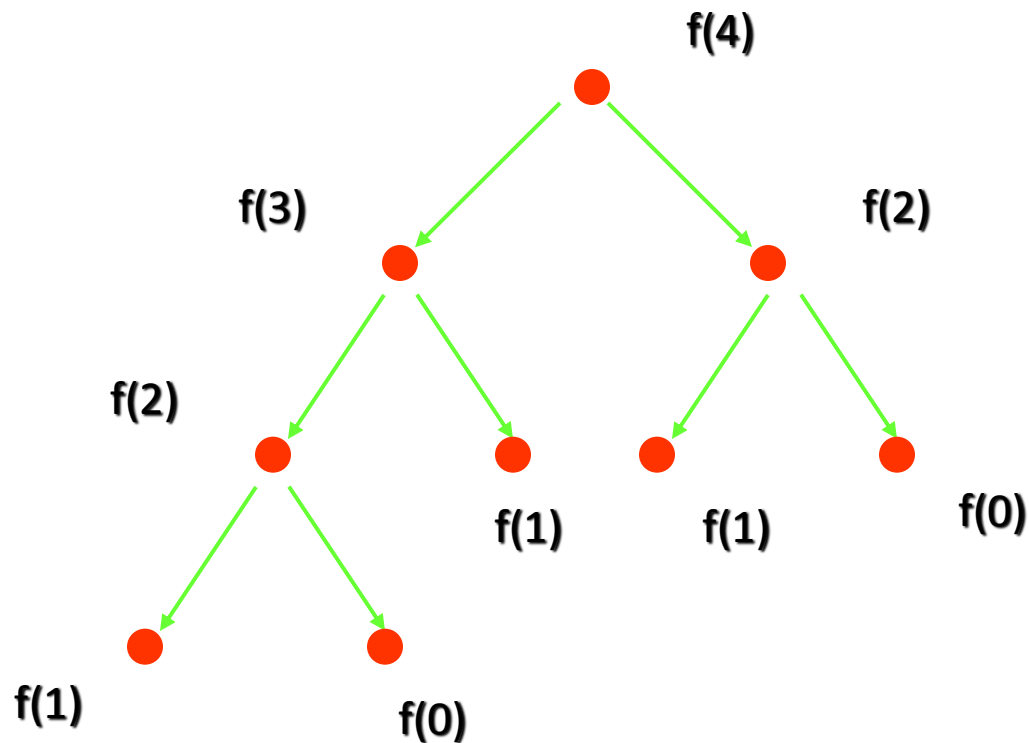
- An algorithm is called **recursive** if it solves a problem by reducing it to an instance of the same problem with smaller input.
- **Example I:** Recursive Euclidean Algorithm
- **procedure** gcd(a, b : nonnegative integers with $a < b$)
- **if** $a = 0$ **then** gcd(a, b) := b
- **else** gcd(a, b) := gcd($b \bmod a, a$)

Recursive Algorithms

- **Example II:** Recursive Fibonacci Algorithm
- **procedure** fibo(n : nonnegative integer)
- **if** $n = 0$ **then** fibo(0) := 0
- **else if** $n = 1$ **then** fibo(1) := 1
- **else** fibo(n) := fibo($n - 1$) + fibo($n - 2$)

Recursive Algorithms

- Recursive Fibonacci Evaluation:



Recursive Algorithms

```
•procedure iterative_fibo(n: nonnegative integer)
•if n = 0 then y := 0
•else
•begin
•    x := 0
•    y := 1
•    for i := 1 to n-1
•    begin
•        z := x + y
•        x := y
•        y := z
•    end
•end {y is the n-th Fibonacci number}
```

Recursive Algorithms

- For every recursive algorithm, there is an equivalent iterative algorithm.
- Recursive algorithms are often shorter, more elegant, and easier to understand than their iterative counterparts.
- However, iterative algorithms are usually more efficient in their use of space and time.